

Jax Ohashi

Artist | Designer | Educator

571.308.5162

jaxohashi@gmail.com

Instagram: @jaxohashi

Education

MFA - Sculpture / 2023

George Mason University / Fairfax, VA

BFA - Industrial Design / 2019

Rochester Institute
of Technology / Rochester, NY

National Science Foundation i-Corps Node: Access
and Inclusion Technologies Short Course / 2018

Scandinavian Furniture Design
2017 / Danish Institute for Study Abroad

Achievements

- GMU College of Visual and Performing Arts Outstanding Graduate Award / 2022-23
- Virginia Museum of Fine Arts 2022-23 Graduate Fellow
- Graduate High Impact Grant / Spring 2021
- GMU School of Art GTA position / 2019-current
- Tim Wood Memorial Chrysalis Award / 2019
- Red Cross Lifeguard, Lifeguard Manager
- RIT Dean's List / 2015-19
- RIT Founder's Scholarship
- RIT Recognition Scholar

Software Expertise

Adobe Photoshop

Adobe Illustrator

Adobe InDesign

Figma

Autodesk Fusion 360

3D Printing, SLA & FDM

Design Skills

Graphic Design

Woodworking and Furniture Design

Model-Making, Rapid Prototyping

Research and Benchmarking

Letterpress, Analog Printmaking

Professional Experience

Adjunct Professor / GMU / 2023-current

3 month contracts

Teaching 3 sections (9 credits) of AVT 110: Digital Design Methods.

Graduate Teaching Assistant / GMU / 2019-2023

9 month contracts

Developed in-person and online curriculum and taught solo 2 sections of AVT 180: New Media in the Creative Arts with graphic design emphasis. Taught 2 sections of AVT 110: Digital Design Methods from Fall 2020-Spring 2023.

Recreation Director / Blue Lake Fine Arts Camp / 2021-22

Unit Director and Art Assistant / 2018-19

10 week summer assistantships

Unit Director, lifeguard manager, visual art assistant, recreation director. Supervision and instruction of high school and middle school campers. Sculpture class instructional assistant and camp crafts leader.

Woodshop Monitor / RIT / 2017-19

Student worker

Monitored woodshop, metals studio, and plaster room. Upheld and enforced safety procedures. Handled transaction of studio and supply fees.

Visual Arts Studio Assistant / Interlochen Center for the Arts / 2016

6 week summer internship

Assisted junior printmaking, painting, and drawing. Developed curriculum and taught an intermediate and advanced figure drawing workshop.

Shows, Projects, and Team Roles

- Masters Thesis Exhibition: Reflection / Gillespie Gallery of Art / 2022
- Conjuring Presence / Loop Collaboratory at Fenwick Gallery / 2021
- Design Team Lead / SANCTUARY virtual art show / 2021
- Industrial Design Senior Show Team / 2019
- Lead Systems Designer / Multidisciplinary Senior Design Project / 2018-19
- Entrepreneurial Researcher / NSF i-Corps / 2018
- Industrial Designer and Leader / IdeaLab Fall 2018
- Industrial Designer / IdeaLab Spring 2018 Team Leader / T-Minus / 2018